



Greedy Algorithms

- Greedy
- Act. Selection
- "Rules"
- Algorithm
- Example
- Opt. Substructure
- Greedy Choice
- Summary

Greedy Algorithms



Greedy

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Make best *local* choice, then solve remaining subproblem.

E.g. optimal solution uses the greedy choice + optimal solution to remaining subproblem

Unlike dynamic programming, we haven't solved the subproblems yet and don't need to pick the best subsolution.

Activity Selection

Given n activities $1, 2, \dots, n$, the i th activity corresponding to an interval starting at s_i and finishing at f_i , find a compatible set with maximum size.

Make a choice: at each step, select the next activity to include in the set.

Is there a rule to construct largest set?

"Rules" for Activity Selection

- Earliest start time
- Earliest finish time
- Smallest interval
- Least conflicts

Make a decision that is good locally before consulting more subproblems.

"Rules" for Activity Selection

- Earliest start time
- **Earliest finish time**
- Smallest interval
- Least conflicts

Make a decision that is good locally before consulting more subproblems.

Activity Selection Algorithm

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

-
-
- 1: $R \leftarrow$ all activities
 - 2: $A \leftarrow \{\}$
 - 3: **while** $R \neq \{\}$ **do**
 - 4: let $t =$ activity in R with earliest finish time
 - 5: $R \leftarrow R \setminus \{s : s \text{ conflicts with } t, s \in R\}$
 - 6: $A \leftarrow A \cup \{t\}$
 - 7: **return** A
-

Is this optimal?

Example

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Find the largest subset of non-overlapping events, based on the following timetable:

event i	a	b	c	d	e	f	g	h	i	j	k
s_i	1	3	0	5	3	5	6	8	8	2	12
f_i	4	5	6	7	9	9	10	11	12	14	16

Optimal Substructure

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Optimal substructure:

- 1** Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2** Assume subschedule $\langle a_k, \dots, a_i \rangle$ is suboptimal for time after activity a_{k-1} .
- 3** So, \exists a sequence $\langle b_1, \dots, b_j \rangle$ that is a better schedule for our time interval ($j > i - k$).
- 4** Then $\langle a_1, \dots, a_{k-1}, b_1, \dots, b_j \rangle$ must be a better schedule.
- 5** Then there is a better schedule than our optimal schedule. Our assumption must be false

Optimal Substructure

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Optimal substructure:

- 1** Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2** Assume subschedule $\langle a_k, \dots, a_i \rangle$ is suboptimal for time after activity a_{k-1} .
- 3** So, \exists a sequence $\langle b_1, \dots, b_j \rangle$ that is a better schedule for our time interval ($j > i - k$).
- 4** Then $\langle a_1, \dots, a_{k-1}, b_1, \dots, b_j \rangle$ must be a better schedule.
- 5** Then there is a better schedule than our optimal schedule.
Our assumption must be false

Optimal Substructure

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Optimal substructure:

- 1** Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2** Assume subschedule $\langle a_k, \dots, a_i \rangle$ is suboptimal for time after activity a_{k-1} .
- 3** So, \exists a sequence $\langle b_1, \dots, b_j \rangle$ that is a better schedule for our time interval ($j > i - k$).
- 4** Then $\langle a_1, \dots, a_{k-1}, b_1, \dots, b_j \rangle$ must be a better schedule.
- 5** Then there is a better schedule than our optimal schedule.
Our assumption must be false

Optimal Substructure

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Optimal substructure:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 Assume subschedule $\langle a_k, \dots, a_i \rangle$ is suboptimal for time after activity a_{k-1} .
- 3 So, \exists a sequence $\langle b_1, \dots, b_j \rangle$ that is a better schedule for our time interval ($j > i - k$).
- 4 Then $\langle a_1, \dots, a_{k-1}, b_1, \dots, b_j \rangle$ must be a better schedule.
- 5 Then there is a better schedule than our optimal schedule.
Our assumption must be false

Optimal Substructure

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Optimal substructure:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 Assume subschedule $\langle a_k, \dots, a_i \rangle$ is suboptimal for time after activity a_{k-1} .
- 3 So, \exists a sequence $\langle b_1, \dots, b_j \rangle$ that is a better schedule for our time interval ($j > i - k$).
- 4 Then $\langle a_1, \dots, a_{k-1}, b_1, \dots, b_j \rangle$ must be a better schedule.
- 5 Then there is a better schedule than our optimal schedule. Our assumption must be false

The Greedy Choice Property

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Greedy choice:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 If a_1 is the activity with the earliest finish time, then the greedy choice is part of an optimal solution.
- 3 If a_1 does not have the earliest finish time, then \exists an activity b with an earlier finish time ($f(b) < f(a_1)$).
- 4 Then $\langle b, a_2, \dots, a_i \rangle$ must be an optimal solution.

This applies recursively to the subproblems:

Recall that $\langle a_2, \dots, a_i \rangle$ is an optimal subsolution

The Greedy Choice Property

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Greedy choice:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 If a_1 is the activity with the earliest finish time, then the greedy choice is part of an optimal solution.
- 3 If a_1 does not have the earliest finish time, then \exists an activity b with an earlier finish time ($f(b) < f(a_1)$).
- 4 Then $\langle b, a_2, \dots, a_i \rangle$ must be an optimal solution.

This applies recursively to the subproblems:

Recall that $\langle a_2, \dots, a_i \rangle$ is an optimal subsolution

The Greedy Choice Property

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Greedy choice:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 If a_1 is the activity with the earliest finish time, then the greedy choice is part of an optimal solution.
- 3 If a_1 does not have the earliest finish time, then \exists an activity b with an earlier finish time ($f(b) < f(a_1)$).
- 4 Then $\langle b, a_2, \dots, a_i \rangle$ must be an optimal solution.

This applies recursively to the subproblems:

Recall that $\langle a_2, \dots, a_i \rangle$ is an optimal subsolution

The Greedy Choice Property

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Greedy choice:

- 1 Let $\langle a_1, a_2, \dots, a_i \rangle$ be an optimal schedule.
- 2 If a_1 is the activity with the earliest finish time, then the greedy choice is part of an optimal solution.
- 3 If a_1 does not have the earliest finish time, then \exists an activity b with an earlier finish time ($f(b) < f(a_1)$).
- 4 Then $\langle b, a_2, \dots, a_i \rangle$ must be an optimal solution.

This applies recursively to the subproblems:

Recall that $\langle a_2, \dots, a_i \rangle$ is an optimal subsolution

Summary of Greedy Algorithms

Greedy Algorithms

Greedy

Act. Selection

"Rules"

Algorithm

Example

Opt. Substructure

Greedy Choice

Summary

Make the best *local* choice, then solve remaining subproblem.
An optimal solution uses the greedy choice + the optimal solution to the remaining subproblem.

- 1 prove greedy choice: can convert optimal solution to one that uses a greedy choice
- 2 prove optimal substructure: optimal solution uses optimal solutions of subproblems