



Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

Union-Find



Connected Components

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

Problem: find components in an undirected graph and answer membership queries

How can we identify components?

Union-Find ADT

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

MAKE-SET(x): makes a new set containing only x

UNION(x, y): combines the set containing x with the set containing y

FIND-SET(x): returns a representative of the set containing x

Connected Components Algorithms

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

BUILD-COMPONENTS(G)

- 1: **for all** vertex v **do**
 - 2: **MAKE-SET**(v)
 - 3: **for all** edge (u, v) **do**
 - 4: **UNION**(u, v)
-

IS-SAME-COMPONENT(u, v)

- 1: **return** **FIND-SET**(u) == **FIND-SET**(v)
-

Disjoint Sets

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

A set is a tree rooted at a representative

How do we implement make/union/find efficiently?

MAKE-SET, UNION Algorithms

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

MAKE-SET(x)

- 1: $x.\pi \leftarrow x$
 - 2: $x.rank \leftarrow 0$
-

UNION(u, v)

- 1: $x \leftarrow \text{FIND-SET}(u)$
 - 2: $y \leftarrow \text{FIND-SET}(v)$
 - 3: **if** $x.rank > y.rank$ **then**
 - 4: $y.\pi \leftarrow x$
 - 5: **else**
 - 6: $x.\pi \leftarrow y$
 - 7: **if** $x.rank = y.rank$ **then**
 - 8: increment $y.rank$
-

FIND-SET Algorithm

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

FIND-SET(x)

- 1: **if** $x \neq x.\pi$ **then**
 - 2: $x.\pi \leftarrow \text{FIND-SET}(x.\pi)$
 - 3: **return** $x.\pi$
-

Speed-Ups

Union-Find

Components

Union-Find ADT

Algorithms

Disjoint Sets

Make/Union

Find-Set

Speed-Ups

Ackermann

union by rank: Track tree height, put shorter trees under taller ones

path compression: after FIND-SET, ensure touched nodes point directly to root

For m operations on n sets, worst-case runtime is $O(m\alpha(n))$

Inverse Ackermann Function

$\alpha(n)$ is the inverse Ackermann function:

- $\alpha(3) = 1$
- $\alpha(7) = 2$
- $\alpha(2047) = 3$
- $\alpha(32317006071311007300714876688669951960444102669715484032130345427524655138867890893197201411522913463688717960921898019494119559150490921095088152386448283120630877367300996091750197750389652106796057638384067568276792218642619756161838094338476170470581645852036305042887575891541065808607552399123930385521914333389668342420684974786564569494856176035326322058077805659331026192708460314150258592864177116725943603718461857357598351152301645904403697613233287231227125684710820209725157101726931323469678542580656697935045997268352998638215525166389437335543602135433229604645318478604952148193555853611059596230656) = 4$

So... we usually treat $\alpha(n)$ as a constant, but we acknowledge it.