



Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

Binary Search Trees



Binary Search Trees

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

Binary search tree property: a binary tree which is ordered such that every node's left subtree has only smaller values and right subtree has only larger (or equal) values

Useful operations: find, min, max, previous, next, insert, and delete.

Next

If no right child, want minimum ancestor ‘to the right’

NEXT(x)

- 1: **if** right child exists **then**
 - 2: return min under right child
 - 3: **else**
 - 4: return UP(x)
-

UP(x)

- 1: $p \leftarrow x.parent$
 - 2: **if** $p = nil$ or $x = p.left$ **then**
 - 3: return p
 - 4: **else**
 - 5: return UP(p)
-

Insert

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

INSERT(n)

```
1:  $n.parent \leftarrow \text{FINDPARENT}(n, root, nil)$ 
2: if  $n.parent$  is nil then
3:    $root \leftarrow n$ 
4: else
5:   if  $n < n.parent$  then
6:      $n.parent.left \leftarrow n$ 
7:   else
8:      $n.parent.right \leftarrow n$ 
```

findParent

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

FINDPARENT(n , $curr$, $parent$)

- 1: **if** $curr$ is nil **then**
 - 2: return $parent$
 - 3: **if** $n < curr$ **then**
 - 4: return **FINDPARENT**(n , $curr.left$, $curr$)
 - 5: **else**
 - 6: return **FINDPARENT**(n , $curr.right$, $curr$)
-

Deletion Outline

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

3 cases of *delete*(*n*):

- 1 no kids: pointer from parent \leftarrow nil
- 2 1 child: substitute child for *n* at parent
- 3 2 children: let next (*n*) be *s*
 - a) *s* takes *n*'s place at parent
 - b) *n*'s left subtree becomes *s*'s
 - c) somehow rest of *n*'s right subtree becomes *s*'s

let's split 3(c) into 2 cases...

Deletion Outline, Revised

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

4 cases of *delete(n)*:

- 1 no kids: pointer from parent \leftarrow nil
- 2 1 child: substitute child for n at parent
- 3 s is n 's right child:
 - a) substitute s for n
 - b) add n 's left subtree as s 's left subtree
- 4 s is deeper:
 - a) substitute s 's right subtree for s
 - b) add n 's right subtree as s 's right subtree
 - c) substitute s for n
 - d) add n 's left subtree as s 's left subtree

Moving Subtrees

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

SUBSTITUTE(*old*, *new*)

- 1: **if** *old*'s parent is nil **then**
 - 2: root \leftarrow *new*
 - 3: **else**
 - 4: **if** *old* is parent's left child **then**
 - 5: parent's left child \leftarrow *new*
 - 6: **else**
 - 7: parent's right child \leftarrow *new*
 - 8: **if** *new* \neq nil **then**
 - 9: *new*'s parent \leftarrow *old*'s parent
-

Deletion

DELETE(n)

- 1: **if** n has no left child **then**
 - 2: SUBSTITUTE(n , n 's right subtree)
 - 3: **else if** n has no right child **then**
 - 4: SUBSTITUTE(n , n 's left subtree)
 - 5: **else**
 - 6: $s \leftarrow$ min in n 's right subtree
 - 7: **if** $n \neq s.parent$ **then**
 - 8: SUBSTITUTE(s , s 's right subtree)
 - 9: s 's right subtree \leftarrow n 's right subtree
 - 10: s 's right child's parent \leftarrow s
 - 11: SUBSTITUTE(n , s)
 - 12: s 's left subtree \leftarrow n 's left subtree
 - 13: s 's left child's parent \leftarrow s
-

Balanced Trees

Binary Search Trees

BSTs

Next

Insert

Deletion Outline

Moving Subtrees

Deletion

Balanced Trees

Structure	Find	Insert	Delete
List (sorted)			
BST (unbalanced)			
BST (balanced)			

Reminder: maintaining a balanced binary tree is important